



Legislation Details (With Text)

File #: 2011-0158 **Version:** 2

Type: Ordinance **Status:** Passed

File created: 4/11/2011 **In control:** Hearing Examiner

On agenda: **Final action:** 6/20/2011

Enactment date: **Enactment #:** 17118

Title: AN ORDINANCE concurring with the recommendation of the hearing examiner to approve, subject to conditions, the application for public benefit rating system assessed valuation for open space submitted by Pup's Play, Inc., for property located at Approximately 204xx NE 50th Street, Redmond, WA, designated department of natural resources and parks, water and land resources division file no. E10CT046.

Sponsors: Larry Gossett

Indexes: Current Use, DDES/DPER, Hearing Examiner, Zoning

Code sections:

Attachments:

Date	Ver.	Action By	Action	Result
6/20/2011	2	Metropolitan King County Council	Passed	Pass
4/11/2011	1	Metropolitan King County Council	Introduced and Referred	

Clerk 06/15/2011

AN ORDINANCE concurring with the recommendation of the hearing examiner to approve, subject to conditions, the application for public benefit rating system assessed valuation for open space submitted by Pup's Play, Inc., for property located at Approximately 204xx NE 50th Street, Redmond, WA, designated department of natural resources and parks, water and land resources division file no. E10CT046.

BE IT ORDAINED BY THE COUNCIL OF KING COUNTY:

SECTION 1. This ordinance does hereby adopt and incorporate herein as its findings and conclusions the findings and conclusions contained in the report and recommendation of the hearing examiner dated May 26, 2011, to approve subject to conditions, the application for public benefit rating system assessed valuation for open space submitted by Pup's Play, Inc., for property located at Approximately 204xx NE 50th Street,

Redmond, WA, designated department of natural resources and parks, water and land resources division file no. E10CT046, and the council does hereby adopt as its action the recommendation or recommendations contained in the report.