



## Legislation Details (With Text)

**File #:** 2006-0260      **Version:** 1

**Type:** Ordinance      **Status:** Passed

**File created:** 6/26/2006      **In control:** Law, Justice and Human Services Committee

**On agenda:**      **Final action:** 7/17/2006

**Enactment date:** 7/20/2006      **Enactment #:** 15547

**Title:** AN ORDINANCE authorizing the county executive to enter into interagency agreements with the Muckleshoot Indian Tribe to provide supplemental school security and law enforcement services.

**Sponsors:** Bob Ferguson

**Indexes:** Agreement, Law Enforcement, Muckleshoot Tribe

**Code sections:**

**Attachments:** 1. 15547.pdf, 2. 2006-0260 Straff Report for 07-06-06 LJHS.doc, 3. 2006-0260 Transmittal Letter.doc, 4. A. Joint Cooperative Agreement between King County and the Muckleshoot Indian Tribe Relating to Law Enforcement (School Resource Officer) Services, 5. A. Joint Cooperative Agreement between King County and the Muckleshoot Indian Tribe Relating to Law Enforcement (School Resource Officer) Services

Date	Ver.	Action By	Action	Result
7/17/2006	1	Metropolitan King County Council	Hearing Held	
7/17/2006	1	Metropolitan King County Council	Passed	Pass
7/6/2006	1	Law, Justice and Human Services Committee	Recommended Do Pass Consent	Pass
6/26/2006	1	Metropolitan King County Council	Introduced and Referred	

Clerk 05/26/2006

AN ORDINANCE authorizing the county executive to enter into interagency agreements with the Muckleshoot Indian Tribe to provide supplemental school security and law enforcement services.

**STATEMENT OF FACTS:**

1. The Muckleshoot Indian Tribe desires to provide supplemental security and law enforcement services for its school's students and staff.
2. The county has the resources to provide such security and law enforcement services.

**BE IT ORDAINED BY THE COUNCIL OF KING COUNTY:**

**SECTION 1.** The county executive is authorized to execute a contract,

substantially in the form of Attachment A to this ordinance, with the Muckleshoot Indian Tribe.